Verification Diagrams: Logic + Automata

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Abstract. We use automata on infinite words to reduce the verification of linear temporal logic (LTL) properties over infinite-state systems to the proof of first-order verification conditions and an algorithmic language inclusion check. The automaton serves as a temporal abstraction of the system, preserving a subset of both safety and liveness properties. The first-order verification conditions prove that the abstraction is conservative; the algorithmic check verifies that the abstraction satisfies the property. Automata precisely separate the combinatoric from the logic part of the proof, such that the combinatoric part can be handled completely by algorithmic methods.

1 Introduction

Verification diagrams cleanly separate combinatorics, handled by the underlying automata, from logic, represented by first-order verification conditions, in the proof that a reactive system satisfies a temporal specification. Automata are ubiquitous in program verification. However, all of their use has been in model checking [Kur94,VW86], the combinatoric part of the proof: both the system and the negation of the property are represented as a finite-state automaton and property satisfaction is checked by means of a decidable emptiness check of the product automaton. In this paper we show that automata can also successfully be used in the verification of infinite-state systems in the form of verification diagrams [MP94]. These diagrams are temporal abstractions of the system that preserve liveness properties: the acceptance condition of the automaton restricts the infinite behavior of the abstract system [BMS95,MBSU98].

To show that a system $S$ satisfies a temporal property $\varphi$, a verification diagram $G$ is constructed such that the language inclusion (where the language of a diagram is similar to that of the underlying automaton)

$$\mathcal{L}(S) \subseteq \mathcal{L}(G)$$

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can be proved by first-order verification conditions, and the language inclusion
\[ \mathcal{L}(\mathcal{G}) \subseteq \mathcal{L}(\varphi) \]
can be proved algorithmically, thus separating the deductive and algorithmic parts of the proof, and eliminating the need to perform any deductive temporal reasoning.

Construction of the diagram may be an iterative process, starting with the diagram based on the automaton for the property and refining this diagram until all first-order verification conditions can be proved. In this case the diagram is guaranteed to satisfy the property. The verification diagram is a true abstraction of the system in the same domain: it over approximates the set of computations of the system.

Like in model checking one can also start with a diagram based on the automaton for the negation of the property. The resulting falsification diagram [SUM99] over approximates the set of computations of the system that do not satisfy the property. The goal is now to refine the diagram, justified by first-order verification conditions, until it is empty, proving that no computation satisfies the negation of the property. This process is called Deductive Model Checking.

Both verification diagrams and falsification diagrams take as starting point a nondeterministic \( \omega \)-automaton [Tho88] for the (negation of the) property. The size of the automaton is worst-case exponential in the size of the property, which is undesirable, since the number of first-order verification conditions is proportional to the size of the automaton. Recently we have investigated alternating automata, which are linear in the size of the property, as the basis for diagrams and verification rules [MS00].

In this paper we will give an overview of the use of diagrams in verification. The remainder of the paper is organized as follows. Section 2 provides the preliminaries: our computational model of fair transition systems, our specification language of linear temporal logic (LTL), and the basics of \( \omega \)-automata. Section 3 presents verification diagrams, separated in the logic part and the combinatoric part. Sections 4, 5 and 6 introduce alternating automata, and show how they can be used to reduce the proof of an LTL property to a set of first-order verification conditions.

## 2 Preliminaries

### 2.1 Computational Model: Fair Transition Systems

The computational model used for reactive systems is that of a transition system [MP95] (ts), \( S = \langle V, \Theta_S, \mathcal{T} \rangle \), where \( V \) is a finite set of variables, \( \Theta_S \) is an initial condition, and \( \mathcal{T} \) is a finite set of transitions. A state \( s \) is an interpretation of \( V \), and \( \Sigma \) denotes the set of all states. A transition \( \tau \in \mathcal{T} \) is a function \( \tau : \Sigma \rightarrow 2^\Sigma \), and each state in \( \tau(s) \) is called a \( \tau \)-successor of \( s \). We say that a transition \( \tau \) is enabled on \( s \) if \( \tau(s) \neq \emptyset \), otherwise \( \tau \) is disabled on \( s \). Each transition \( \tau \) is represented by a transition relation \( \rho_\tau(s, s') \), an assertion that expresses the
relation between the values of $V$ in $s$ and the values of $V$ (referred to by $V'$) in
any of its $\tau$-successors $s'$.

A run of $S$ is an infinite sequence of states such that the first state satisfies
$\Theta_S$ and any two consecutive states satisfy a $\rho_\tau$ for some $\tau \in T$. A state $s$ is
called $S$-accessible if it appears in some run of $S$.

Transitions can be marked as just or compassionate. Just (or weakly fair)
transitions cannot be continuously enabled without ever being taken. Compassionate
(or strongly fair) transitions cannot be enabled infinitely often without being taken. Every compassionate transition is also just. A computation is a run
that satisfies these fairness requirements. The set of all computations of $S$ is
denoted by $\mathcal{L}(S)$.

2.2 Specification Language: Linear Temporal Logic

The specification language studied in this paper is linear temporal logic. We
assume an underlying assertion language which is a first-order language over
interpreted symbols for expressing functions and relations over some concrete
domains. We refer to a formula in the assertion language as a state formula or
assertion. A temporal formula is constructed out of state formulas to which we
apply the boolean connectives and the temporal operators shown below.

Temporal formulas are interpreted over a model, which is an infinite sequence
of states $\sigma : s_0, s_1, \ldots$. Given a model $\sigma$, a state formula $p$ and temporal formulas
$\varphi$ and $\psi$, we present an inductive definition for the notion of a formula $\varphi$ holding
at a position $j \geq 0$ in $\sigma$, denoted by $(\sigma, j) \models \varphi$.

For a state formula:

$$(\sigma, j) \models p \iff s_j \models p,$$

that is, $p$ holds on state $s_j$.

For the boolean connectives:

$$(\sigma, j) \models \varphi \land \psi \iff (\sigma, j) \models \varphi \text{ and } (\sigma, j) \models \psi$$

$$(\sigma, j) \models \varphi \lor \psi \iff (\sigma, j) \models \varphi \text{ or } (\sigma, j) \models \psi$$

$$(\sigma, j) \models \neg \varphi \iff (\sigma, j) \not\models \varphi.$$

For the future temporal operators:

$$(\sigma, j) \models \Box \varphi \iff (\sigma, j + 1) \models \varphi$$

$$(\sigma, j) \models \Diamond \varphi \iff (\sigma, i) \models \varphi \text{ for all } i \geq j$$

$$(\sigma, j) \models \Diamond \varphi \iff (\sigma, i) \models \varphi \text{ for some } i \geq j$$

$$(\sigma, j) \models \varphi \U \psi \iff (\sigma, k) \models \psi \text{ for some } k \geq j,$$

and $(\sigma, i) \models \varphi$ for every $i, j \leq i < k$

$$(\sigma, j) \models \varphi \V \psi \iff (\sigma, j) \models \varphi \U \psi \text{ or } (\sigma, j) \models \Box \varphi.$$

For simplicity of the presentation, we will omit the past temporal operators in
this paper. However both verification diagrams and the alternating automata are applicable to LTL formulas that include past operators. An infinite sequence
of states $\sigma$ satisfies a temporal formula $\varphi$, written $\sigma \models \varphi$, if $(\sigma, 0) \models \varphi$. The set of
all sequences that satisfy a formula $\varphi$ is denoted by $\mathcal{L}(\varphi)$, the language of $\varphi$. 
We say that a formula is a future formula if it contains only state formulas, boolean connectives and future temporal operators. We say that a formula is a general safety formula if it is of the form $\Box \varphi$, for a past formula $\varphi$.

A state formula $p$ is called $\mathcal{S}$-state valid if it holds over all $\mathcal{S}$-accessible states. A temporal formula $\varphi$ is called $\mathcal{S}$-valid (valid over system $\mathcal{S}$), denoted by

$$\mathcal{S} \models \varphi,$$

if it holds over all computations of $\mathcal{S}$.

### 2.3 Nondeterministic $\omega$-Automata

Verification diagrams are based on nondeterministic $\omega$-automata. Automata are represented by a tuple $\mathcal{A} = \langle N, N_0, E, \nu, \mathcal{F} \rangle$, where $N$ ($N_0$) are the (initial) nodes, $E$ are the edges, $\nu$ is the node labeling, a function from the set of nodes to boolean expressions over atomic assertions, and $\mathcal{F}$ is the acceptance condition, in our case a set of subsets of nodes, also known as a Muller acceptance condition.

An infinite sequence of nodes $\pi: n_0, n_1, \ldots$ is called a path of an automaton $\mathcal{A}$ if $n_0$ is an initial node, and for each $i > 0$, $(n_i, n_{i+1}) \in E$. The set of nodes that appear infinitely often in $\pi$ is called the limit set of $\pi$, written $\text{inf}(\pi)$. A path $\pi$ is accepting if $\text{inf}(\pi) \in \mathcal{F}$. The set $\text{inf}(\pi)$ must necessarily form a strongly connected subgraph (SCS) in the automaton, that is each node in $\text{inf}(\pi)$ can be reached from every other node in $\text{inf}(\pi)$ without leaving this set.

A sequence of states $s_0, s_1, \ldots$ is a model of $\mathcal{A}$ if there exists an accepting path $n_0, n_1, \ldots$ in $\mathcal{A}$ such that for all $i \geq 0$ $s_i \vDash \nu(n_i)$. The set of models of $\mathcal{A}$ is called the language of $\mathcal{A}$, written $\mathcal{L}(\mathcal{A})$.

### 3 Verification Diagrams

Verification diagrams are a complete proof method (relative to first-order reasoning) to prove arbitrary state quantified LTL properties over infinite-state systems.

Verification diagrams [MP94,BMS95,BMS96,MBSU98] are nondeterministic $\omega$-automata augmented with an additional node labeling $\mu$, a function from nodes to assertions over the program variables. A sequence of states $s_0, s_1, \ldots$ is a model of a verification diagram if there exists an accepting path $\pi: n_0, n_1, \ldots$ in the diagram (that is, accepted by the underlying automaton) such that for every $i \geq 0$, $s_i \vDash \mu(n_i)$. The language of the diagram $\mathcal{G}$, written $\mathcal{L}(\mathcal{G})$, is the set of all its models. The underlying automaton of a diagram $\mathcal{G}$ is denoted by $\mathcal{G}_A$.

### 3.1 Verification Diagrams: The Logic Part

To show that all computations of a system $\mathcal{S}$ are included in the language of a diagram $\mathcal{G}$, that is, $\mathcal{L}(\mathcal{S}) \subseteq \mathcal{L}(\mathcal{G})$, we have to show
**Initiation** Every initial state of $S$ must be able to be mapped onto some initial state of the diagram. This holds if the following condition holds:

$$\Theta \rightarrow \mu(N_0)$$

where $\mu(S)$ with $S = \{n_1, \ldots, n_k\} \subseteq N$ stands for

$$\mu(S) \overset{\text{def}}{=} \mu(n_1) \lor \cdots \lor \mu(n_k)$$

It states that every run of $S$ can start at some initial node of $G$.

**Consecution** For every node $n \in N$ and for every state $s \equiv \mu(n)$, every successor state of $s$ must be able to be mapped onto a successor node of $n$. This holds if the following condition holds for every node $n \in N$:

$$\mu(n) \land \rho_\tau \rightarrow \mu'(\text{succ}(n))$$

where $\text{succ}(n)$ stands for all successor nodes of $n$.

**Acceptance** The acceptance condition of the automaton eliminates from the diagram language all sequences of states all of whose paths end up in a nonaccepting SCS. We have to show that none of these sequences correspond to a computation of the system. We say that an SCS $S$ is transient if every computation of $S$ with a path ending in $S$ has a way of leaving $S$. To show that every computation has at least one accepting path in the diagram it suffices to show that every nonaccepting SCS is transient [Sip99]. An SCS can be shown to be transient in one of the following three ways:

**Just exit** An SCS $S$ has a just exit, if there is a just transition $\tau$ such that the following verification conditions hold for every node $m \in S$:

$$\mu(m) \rightarrow \text{enabled}(\tau)$$

and

$$\mu(m) \land \rho_\tau \rightarrow \mu'(\text{succ}(m) - S)$$

The first condition states that $\tau$ is enabled on every node, and the second condition ensures that the computation can leave the SCS at every node.

**Compassionate exit** An SCS has a compassionate exit, if there is a compassionate transition $\tau$ such that the following conditions hold for every node $m \in S$:

$$\mu(m) \rightarrow \neg\text{enabled}(\tau)$$

or

$$\mu(m) \land \rho_\tau \rightarrow \mu'(\text{succ}(m) - S)$$

and for some node $n \in S$, $\tau$ is enabled at $n$:

$$\mu(n) \rightarrow \text{enabled}(\tau)$$

This states that for every node in $S$ either $\tau$ is disabled or $\tau$ can lead out of $S$, and there is at least one node $n$ where $\tau$ can indeed leave $S$. 

Well-founded SCS  
An SCS \( S = \{n_1, \ldots, n_k\} \) is well-founded if there exist ranking functions \( \{\delta_1, \ldots, \delta_k\} \), where each \( \delta_i \) maps the system states into elements of a well-founded domain \((D, \succ)\), such that the following verification conditions are valid: there is a cut-set\(^1\) \( E \) of edges in \( S \) such that for all edges \( (n_1, n_2) \in E \) and every transition \( \tau \),
\[
\mu(n_1) \land \rho_\tau \land \mu'(n_2) \rightarrow \delta_1 \succ \delta_2',
\]
and for all other edges \( (n_1, n_2) \notin E \) in \( S \) and for all transitions \( \tau \),
\[
\mu(n_1) \land \rho_\tau \land \mu'(n_2) \rightarrow \delta_1 \succeq \delta_2'.
\]
This means that there is no computation that ends up in \( S \); it would have to traverse at least one of the edges in \( E \) infinitely often, which contradicts the well-foundedness of the ranking functions.

In addition, we need to show that the language of the diagram is included in the language of the underlying automaton of the diagram, that is
\[
\mathcal{L}(\mathcal{G}) \subseteq \mathcal{L}(\mathcal{G}_A)
\]
This holds if the following first-order verification holds for every node \( n \) in \( \mathcal{G} \):
\[
\mu(n) \rightarrow \nu(n).
\]
Thus, if the above verification conditions hold it is ensured that every computation of the system is represented in the language of the underlying automaton of the diagram.

### 3.2 Verification Diagrams: The Automata Part

Having shown \( \mathcal{L}(S) \subseteq \mathcal{L}(\mathcal{G}_A) \) it remains to show that all models of the underlying automaton of the diagram satisfy the property, that is
\[
\mathcal{L}(\mathcal{G}_A) \subseteq \mathcal{L}(\varphi).
\]
This check can be performed using a straightforward abstraction and standard \( \omega \)-automata model checking.

Let \( B = \{b_1, \ldots, b_n\} \) be the set of first-order atomic formulas appearing in the property \( \varphi \) to be proven. Abstracting both the automaton for the negation of the property and the underlying automaton of the diagram with the abstraction function that in each node labeling replaces each atomic formula with the corresponding proposition of the boolean algebra over \( B \), we obtain two finite-state \( \omega \)-automata, \( \mathcal{G}_A^\varphi \) and \( \mathcal{A}^\varphi(\neg \varphi) \), and we can check the language inclusion \( \mathcal{L}(\mathcal{G}_A^\varphi) \subseteq \mathcal{L}(\mathcal{A}^\varphi(\neg \varphi)) \) by checking \( \mathcal{L}(\mathcal{G}_A^\varphi \times \mathcal{A}^\varphi(\neg \varphi)) \) for emptiness.

\(^1\) A cut-set of an SCS \( S \) is a set of edges \( E \) such that every loop in \( S \) contains some edge in \( E \) (that is, the removal of \( E \) disconnects \( S \)).
It is easy to show that the abstraction function and its corresponding concretization function (which replaces in each node labeling every proposition with the corresponding assertion) form a Galois insertion, and thus from
\[ \mathcal{L}(\mathcal{G}_A) \subseteq \mathcal{L}(\mathcal{A}^a(\varphi)) \]
we can conclude
\[ \mathcal{L}(\mathcal{G}_A) \subseteq \mathcal{L}(\mathcal{A}(\varphi)) \]
as required.

### 3.3 Verification Diagrams: Semi-Automatic Generation

As mentioned in the Introduction one can take the automaton for the property as a starting point for the verification diagram. The task at hand is now to refine the diagram by splitting nodes and strengthening the assertions labeling the nodes until the verification conditions associated with the diagram hold. If the diagram is refined in this manner, the combinatorial check becomes redundant, since the diagram is guaranteed to satisfy the property.

The disadvantage of this approach is that the diagram may get very large, since the size of the automaton is worst-case exponential in the size of the property. In the next section we introduce alternating automata, which are linear in the size of the property, to alleviate this problem to a certain extent.

### 4 Alternating Automata

Alternating automata are a generalization of nondeterministic automata. Nondeterministic automata have an existential flavor: a word is accepted if it is accepted by some path through the automaton. On the other hand \( \forall \)-automata [MP87] have a universal flavor: a word is accepted if it is accepted by all paths. Alternating automata combine the two flavors by allowing choices along a path to be marked as either existential or universal.

An alternating automaton \( \mathcal{A} \) is defined recursively as follows:

\[
\mathcal{A} ::= \epsilon_{\mathcal{A}} \quad \text{empty automaton} \\
| \langle \nu, \delta, f \rangle \quad \text{single node} \\
| \mathcal{A} \land \mathcal{A} \quad \text{conjunction of two automata} \\
| \mathcal{A} \lor \mathcal{A} \quad \text{disjunction of two automata}
\]

where \( \nu \) is a state formula, \( \delta \) is an alternating automaton expressing the next-state relation, and \( f \) indicates whether the node is accepting (denoted by \( + \)) or rejecting (denoted by \( - \)). We require that the automaton be finite.

The set of nodes of an alternating automaton \( \mathcal{A} \), denoted by \( \mathcal{N}(\mathcal{A}) \) is formally defined as

\[
\begin{align*}
\mathcal{N}(\epsilon_{\mathcal{A}}) &= \emptyset \\
\mathcal{N}(\langle \nu, \delta, f \rangle) &= \langle \nu, \delta, f \rangle \cup \mathcal{N}(\delta) \\
\mathcal{N}(\mathcal{A}_1 \land \mathcal{A}_2) &= \mathcal{N}(\mathcal{A}_1) \cup \mathcal{N}(\mathcal{A}_2) \\
\mathcal{N}(\mathcal{A}_1 \lor \mathcal{A}_2) &= \mathcal{N}(\mathcal{A}_1) \cup \mathcal{N}(\mathcal{A}_2)
\end{align*}
\]
A path through a regular $\omega$-automaton is an infinite sequence of nodes. A "path" through an alternating $\omega$-automaton is, in general, a tree. A tree is defined recursively as follows:

\[
T ::= \varepsilon_T \quad \text{empty tree} \\
| \quad T \cdot T \quad \text{composition} \\
| \quad \langle\text{node}, T\rangle \quad \text{single node with child tree}
\]

A tree may have both finite and infinite branches.

Given an infinite sequence of states $\sigma : s_0, s_1, \ldots$, a tree $T$ is called a run of $\sigma$ in $A$ if one of the following holds:

\[
\begin{align*}
A &= \varepsilon_A & T &= \varepsilon_T \\
A &= n & T &= \langle n, T' \rangle \text{ and } s_0 \vDash \nu(n) \text{ and } T' \text{ is a run of } s_1, s_2, \ldots \text{ in } \delta(n) \\
A &= A_1 \land A_2 & T &= T_1 \cdot T_2, \quad T_1 \text{ is a run of } A_1 \text{ and } T_2 \text{ is a run of } A_2 \\
A &= A_1 \lor A_2 & T &= \text{a run of } A_1 \text{ or } T \text{ is a run of } A_2
\end{align*}
\]

A run $T$ is accepting if every infinite branch contains infinitely many accepting nodes. An infinite sequence of states $\sigma$ is a model of an alternating automaton $A$ if there exists an accepting run of $\sigma$ in $A$. The set of models of an automaton $A$, also called the language of $A$, is denoted by $L(A)$.

## 5 Translating LTL formulas into Alternating Automata

It has been shown that for every LTL formula $\varphi$ there exists an alternating automaton $A$ such that $L(\varphi) = L(A)$ and the size of $A$ is linear in the size of $\varphi$ [Var97]. In [Var97] a construction method is given for such an automaton with propositions labeling the edges. Since we prefer to label the nodes with propositions (or, in our case, state formulas), we present a slightly different procedure. In the remainder of this paper we assume that all negations have been pushed in to the state level (a full set of rewrite rules to accomplish this is given in [MP95]), that is, no temporal operator is in the scope of a negation.

Given an LTL formula $\varphi$, an alternating automaton $A(\varphi)$ is constructed, as follows. For a state formula $p$:

\[
A(p) = \langle p, \varepsilon_A, + \rangle.
\]

For temporal formulas $\varphi$ and $\psi$:

\[
\begin{align*}
A(\varphi \land \psi) &= A(\varphi) \land A(\psi) \\
A(\varphi \lor \psi) &= A(\varphi) \lor A(\psi) \\
A(\Box \varphi) &= \langle \true, A(\varphi), + \rangle \\
A(\Box \varphi) &= \langle \true, A(\Box \varphi), + \rangle \land A(\varphi) \\
A(\Diamond \varphi) &= \langle \true, A(\Diamond \varphi), - \rangle \lor A(\varphi) \\
A(\varphi U \psi) &= A(\psi) \lor (\langle \true, A(\varphi U \psi), - \rangle \land A(\varphi)) \\
A(\varphi W \psi) &= A(\psi) \lor (\langle \true, A(\varphi W \psi), + \rangle \land A(\varphi))
\end{align*}
\]
The constructions for the temporal formulas are illustrated in Figure 1.
In [MS00] it is shown that for a future temporal formula $\varphi$, $L(\varphi) = L(A(\varphi))$.

6 Temporal Verification Rule for Future Safety Formulas

Alternating automata can be used to automatically reduce the verification of an arbitrary safety property specified by a future formula to first-order verification conditions, where a safety property is defined to be a property $\varphi$, such that if a sequence $\sigma$ does not satisfy $\varphi$, then there is a finite prefix of $\sigma$ such that $\varphi$ is false on every extension of this prefix.

We define the initial condition of an alternating automaton $A$, denoted by $\theta_A(A)$, as follows:

\[
\begin{align*}
\theta_A(e_A) &= \text{true} \\
\theta_A(\nu, \delta, f) &= \nu \\
\theta_A(A_1 \land A_2) &= \theta_A(A_1) \land \theta_A(A_2) \\
\theta_A(A_1 \lor A_2) &= \theta_A(A_1) \lor \theta_A(A_2)
\end{align*}
\]

Intuitively, the initial condition of an automaton characterizes the set of initial states of sequences accepted by the automaton.

Basic Rule

Following the style of verification rules of [MP95] we can now present the basic temporal rule $\text{b-safe}$, shown in Figure 2. In the rule we use the Hoare triple notation $\{p\} T \{q\}$, which stands for $p \land \rho \rightarrow q$. The notation $\{p\} T \{q\}$ stands for $\{p\} T \{q\}$ for all $\tau \in T$. 
For a future safety formula $\varphi$ and ts $S: (V, \Theta, T)$,

1. $\Theta \rightarrow \Theta(A(\varphi))$
2. $\{\nu(n)\} T \{\Theta(\delta(n))\}$ for $n \in N(A(\varphi))$

$S \vdash \varphi$

**Fig. 2. Basic temporal rule B-SAFE**

Premise T1, the *Initiation Condition*, requires that the initial condition of $S$ implies the initial condition of the automaton $A(\varphi)$. Premise T2, the *Consequence Condition*, requires that for all nodes, $n \in N(A(\varphi))$, and for all transitions $\tau \in T$, if enabled, leads to the initial condition of the next-state automaton of $n$.

**General Rule**

As is the case with the rules B-INV and B-WAIT in [MP95], rule B-SAFE is hardly ever directly applicable, because the assertions labeling the nodes are not inductive: they must be strengthened. To represent the strengthening of an automaton, we add a new label $\mu$ to the definition of a node, $(\mu, \nu, \delta, f)$, where $\mu$ is an assertion, and we change the definition of $\Theta_A$ for a node into

$$\Theta_A((\mu, \nu, \delta, f)) = \mu .$$

Using these definitions, Figure 3 shows the more general rule SAFE that allows strengthening of the intermediate assertions.

For a future safety formula $\varphi$, ts $S: (V, \Theta, T)$, and strengthened automaton $A(\varphi)$

1. $\mu(n) \rightarrow \nu(n)$ for $n \in N(A(\varphi))$
2. $\Theta \rightarrow \Theta(A(\varphi))$
3. $\{\mu(n)\} T \{\Theta(\delta(n))\}$ for $n \in N(A(\varphi))$

$S \vdash \varphi$

**Fig. 3. General temporal rule SAFE**
Note that terminal nodes, that is, nodes with $\delta = \epsilon_A$, never need to be strengthened. This is so, because consecution conditions from terminal nodes are all of the form $\mu(n) \land \rho_r \rightarrow \text{true}$, since $\theta_A(\epsilon_A) = \text{true}$, and thus trivially valid.

In [MS00] we show that rule B-SAFE is sound, that is, for a TS $\mathcal{S}$ and future safety formula $\varphi$, if the premises T1 and T2 of rule B-SAFE are $\mathcal{S}$-state valid then $\mathcal{S} \models \varphi$.

7 Implementation

Verification diagrams have been implemented in STeP, the Stanford Temporal Prover, a verification tool that supports algorithmic and deductive verification of reactive systems [BBC+95,BBC+00]. We are currently implementing support for interactive refinement and heuristics for automatic generation of verification diagrams.

The rule SAFE based on alternating automata has also been implemented in STeP, obviating the need for any specialized verification rules for safety properties. However, the strengthenings still have to be provided by the user.

Both verification diagrams and rule SAFE have been convenient in the proof of temporal properties, especially in proving properties of modular systems.

References


